# **Metabolically Efficient Information Processing**

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Energy-efficient information transmission may be relevant to biological sensory signal processing as well as to low-power electronic devices. We explore its consequences in two different regimes. In an "immediate" regime, we argue that the information rate should be maximized subject to a power constraint, and in an "exploratory" regime, the transmission rate per power cost should be maximized. In the absence of noise, discrete inputs are optimally encoded into Boltzmann distributed output symbols. In the exploratory regime, the partition function of this distribution is numerically equal to 1. The structure of the optimal code is strongly affected by noise in the transmission channel. The Arimoto-Blahut algorithm, generalized for cost constraints, can be used to derive and interpret the distribution of symbols for optimal energy-efficient coding in the presence of noise. We outline the possibilities and problems in extending our results to information coding and transmission in neurobiological systems.

# 1 Introduction

There is increasing evidence that far from being noisy and unreliable, spiking neurons can encode information about the outside world precisely in individual spike timings (see de Ruyter van Steveninck, Lewen, Strong, Koberle, & Bialek, 1997, Berry, Warland, & Meister, 1997; Buracas, Zador, de Weese, & Albright, 1998). Estimates of the information transmitted by sensory neurons have often found them to be highly informative, sending 2 to 5 bits per spike, and quite reliable, using roughly half of the total entropy available in their spike trains (Buracas et al., 1998 [monkey visual cortex]; Warland, 1991 [cricket cercus]; Rieke, Warland, & Bialek, 1993, and Rieke, Bodnar, & Bialek, 1995 [frog auditory system and frog sacculus]; Berry & Meister, 1998 [salamander retina]; Strong, Koberle, de Ruyter van Steveninck, & Bialek, 1997 [blowfly H1 interneuron]; Warland, Reinagel, & Meister, 1997 [salamander retina]; Reinagel & Reid, 1998 [cat LGN]; see

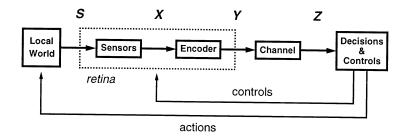


Figure 1: Schematic view of an information system.

Rieke, Warland, & de Ruyter van Steveninck, 1997, for a discussion and review). So it is possible that there are behavioral regimes where information theory will be a powerful tool for predicting the structure of neural codes, provided the costs and constraints of biological computation are properly incorporated. Therefore, as a step toward a biologically relevant information theory, we examine the effect of energetic costs on the coding and transmission of information by discrete symbols, following important prior work by Levy and Baxter (1996) and Sarpeshkar (1998). We have in mind a model of a sensory system where signals from the natural world are detected and encoded, and pass through a noisy channel before arriving at a decision-making receiver. Our results are equally relevant to low-power electronic devices, such as mobile telephones, that are constrained by finite battery life.

In general terms, the role of a sensory system in the process of information use by an organism is summarized in Figure 1. Information about the environment is detected by sensors and encoded for transmission through an information channel to a control system. For example, the retina detects patterns of light, which are encoded by ganglion cells for transmission through the optic nerve to the brain. We might expect evolution (or engineering) to produce systems that make an "optimal" choice for both the amount of information to transmit and, given the amount, the kind of information to transmit. The amount of information is quantified in classical information theory by the mutual information I(S; Z), and by the rate R = I(S; Z)/Nduring a period in which N symbols are transmitted (Cover & Thomas, 1991). As we will describe, information theory can be used to determine the minimum power necessary to transmit at a given rate R or the minimum energy needed to transmit a given amount I of information. The rate at which the organism should operate is determined by a trade-off between the value and cost of the transmitted information. We outline two different behavioral regimes in which these trade-offs leads to different coding strategies.

**1.1 Immediate Regime.** In some activities an organism is engaged in a time-critical task involving rapidly changing environmental states, and

its performance depends strongly on its rate of sensory information acquisition R. For example, a cheetah's effectiveness in catching a gazelle, and hence in procuring metabolic gains from food, might be expected to improve with increasing R. However, acquiring sensory information also incurs a metabolic cost at some rate E, and unless the resulting rate of metabolic gain for the organism V is great enough, the expenditure may not be worthwhile. Although numerous factors affect the value of information, we will focus on how it varies with the rate R and consider a value function V(R) with all other variables held constant.

In general, we expect that the value V(R) of sensory information will increase monotonically, but not linearly, with R. At a low enough rate of acquisition, the sensory modality will be of no use to the organism. For instance, if the cheetah sees half as well, it will not capture half as many gazelles—it will starve. Conversely, at a high enough information rate, the value should saturate, as there is only so much meat in a gazelle. Balancing the marginal increase in value to the organism,  $\partial V(R)/\partial R$ , against the marginal increase in energy expense,  $\partial E(R)/\partial R$ , yields some optimal rate  $R^*$  for such an immediate regime. Alternatively, there may be some structural constraints, such as signal-to-noise ratio of the sensory modality or processing speed of the biological circuitry, that limit the attainable rate  $R^c$ .

We cannot compute  $R^*$  without knowing the value function V(R), and we cannot compute  $R^c$  without knowing the structural constraints. However, the smaller of these two values will set the organism's rate of sensory information acquisition, and whatever it is, an optimal code will minimize the energy cost for this rate. To study the structure of such codes, we can simply ask how to minimize the power required to transmit at a given information rate. As we shall see, E(R) is an increasing convex function, so this is equivalent to determining that maximum rate R(E) of information transmission given a constraint of average energy E per symbol (see Figure 2).

**1.2 Exploratory Regime.** In many other situations, the relevant environmental state is changing slowly, and an organism is not faced with any urgent tasks. Here, it is free to choose the rate at which it surveys its surroundings, as well as the time it spends before making a behavioral decision that changes its environment. The quality of exploration will depend on the total amount of sensory information acquired. Better exploration will allow the organism to achieve more appropriate behavior, but continued exploration will involve a cost in metabolic energy as well as in opportunities for other behavior. Therefore, there will be an optimal amount of information,  $I^*$ , that the organism should acquire, where the marginal value of exploration matches its marginal cost.

We cannot compute  $I^*$  without knowing the value of exploration achievable using an amount I of information. However, whatever the value of  $I^*$ , and independent of the details of the activity, an "optimal" sensory system will transmit that information at the rate that minimizes the cumulative

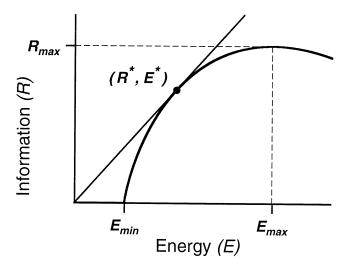


Figure 2: Schematic of energy optimization. The information rate (thick line) is a convex function of the energy rate until  $E_{\rm max}$ . The exploratory regime optimum  $(R^*, E^*)$  is given by the intersection of the tangent from the origin (thin line) with R(E).

energy cost  $E_c(I^*)$ . The convexity of E(R) implies that this is achieved by a sensory system that transmits at a fixed rate, as any variations in the rate will result in a higher cumulative energy cost. This optimal rate of sensory information acquisition will minimize  $E_c(I^*) = E(R) \frac{I^*}{R}$  or, equivalently, maximize R(E)/E.

**1.3 Low-Power Devices.** Both the immediate and the exploratory regimes apply to low-power electronic devices, such as mobile telephones and laptop computers. The finite battery lifetime of these devices puts a premium on energy efficiency. The immediate regime is equivalent to an "on-line" mode, where the information rate of the device is determined by the application, but the total amount of information is variable. The exploratory regime is equivalent to an "off-line" or "batch" mode, where the total amount of information to transmit is set, but the rate is variable.

**1.4 Summary.** A system operating at any given information rate R should transmit using the minimimum energy E(R) required for that rate, all other constraints being held equal. In immediate activities, the optimal rate is determined by the trade-off between gain realizable at rate R and the cost E(R). However, in an exploratory regime, the optimal rate maximizes R(E)/E, independent of the details of the activity. The next sections describe the general structure of energy efficient codes.

### 2 Metabolically Constrained Capacity and Coding .

In this section we consider the consequences of metabolic efficiency in information transmission. We will not address the problem of determining what information to transmit, but abstract the mapping  $S \to X$  in Figure 1 as performing this task. From this point of view, we can treat X as a sequence of symbols to be encoded into a sequence Y of channel inputs, which get transmitted to produce an output sequence Z. Denote the elements of these sequences at a specific time as X, Y, and Z. Channel transmission is both noisy and energetically costly.

Assume a discrete memoryless channel, modeled by cross-over probabilities  $Q_{k|j} \equiv \Pr\{z = z_k | y = y_j\}$ , giving the probability that a channel input symbol  $y_j$  results in a channel output  $z_k$ . The organism as a whole incurs a variety of energetic expenditures at all times, but we will focus on the costs of operating the sensory system, these being relevant to the optimization considered here. The energetic cost of transmitting information can be referred to the input Y or the output Z, or may even be a function of both X and Y. However, we choose to associate energy costs  $\{E_1, \dots, E_n\}$  with input symbols  $\{y_1, \dots, y_n\}$ . This entails no loss of generality, since for arbitrary costs  $E_{jk}$  depending on both input  $y_j$  and output  $z_k$ , we may simply take  $E_j$  as the expected cost  $E_j \equiv \sum_k Q_{k|j} E_{jk}$  for use of symbol  $y_j$ .

Our goal is to find, for any given energy E, the maximum achievable mutual information I(X;Z) between the signal X and the channel output Z, with expected energy cost  $\bar{E} \leq E$ . However, it can be shown that  $I(X;Z) \leq I(Y;Z)$ , with equality when X can be completely determined from Y (Cover & Thomas, 1991). Intuitively, the encoding from X to Y should exploit the channel characteristics, but without loss of information about X. Assuming the mapping from X to Y is indeed lossless, maximizing I(X;Z) reduces to maximizing I(Y;Z). Correlations within the sequence Y will always decrease the total amount of transmitted information, since this is bounded above by the entropy of Y. So to maximize I(Y;Z) we can assume that the symbols of Y are independently drawn from a distribution q(y) over the channel inputs. But both I(Y;Z) and  $\bar{E}$  depend on q(y), so formally the problem is to determine the function

$$C(E) = (1/N) \max_{q(y); \ \bar{E} \le E} I(Y; Z); \bar{E} = \sum_{j} q(y_j) E_j,$$
 (2.1)

where C(E) is called the channel capacity-cost function (Blahut, 1987). It is evident from equation 2.1 and the statistical independence of symbols in Y that C(E) = R(E) where R(E) is the constrained transmission rate discussed earlier. The channel coding theorems of classical information theory assert that reliable transmission of information is possible at any rate less than R and at no rate greater than R. Our focus is not on reliable transmission

per se but simply on the maximum per symbol rate R(E) at which mutual information I(Y; Z) can be established given the constraint  $\bar{E} \leq E$ .

We now address—first in the noiseless case and then for a noisy channel—the related problems of (1) characterizing C(E), (2) determining the distribution  $q_E(y)$  that achieves C(E), and (3) finding the maximum of C(E)/E. The first two problems are of interest because an energy-optimal device or organism should achieve C(E) for whatever energy E it is operating at, requiring a very particular distribution over y. The third problem is interesting because it allows us to determine both the rate  $C^*$  and energy  $E^*$  at which an energy-optimal organism would operate in the exploratory regime, regardless of the details of its activity.

**2.1 Efficient Noiseless Transmission.** In the absence of noise, the channel input and output are equal (Y = Z), and the mutual information I(Y; Z) equals the channel input entropy H(Y). So finding the capacity at fixed energy reduces to maximizing the entropy of Y at fixed energy. Correlations within the sequence Y will always decrease the entropy, so we can assume that the symbols in Y are drawn independently from some distribution q. The purpose of the encoding process  $X \to Y$  is to implement a deterministic map between the signal X and the channel input Y, in such a way that the symbols of Y are statistically independent and have a distribution q. We will not dicuss how this encoding is performed in practice and will focus instead on the structure of the optimal distribution q. Then the per symbol information rate (or entropy) and energy involved in the transmission are  $H = -\sum_{j=1}^n q_j \ln q_j$  and  $\bar{E} = \sum_{j=1}^n q_j E_j$ , where  $q_j = q(y_j)$ . In the immediate regime, we maximize H at fixed  $\bar{E}$ , while in the exploratory regime we maximize  $H/\bar{E}$ .

2.1.1 *Immediate Regime*. Entropy maximization at fixed average cost is a classic problem, solvable using the method of Lagrange multipliers by defining the function

$$G = -\sum_{j=1}^{n} q_j \ln q_j + \beta \left( \sum_{j=1}^{n} q_j E_j - E \right) + \lambda \left( \sum_{j=1}^{n} q_j - 1 \right)$$
 (2.2)

and setting its derivatives with respect to  $\beta$ ,  $\lambda$ , and all the  $q_j$  equal to zero. Setting  $\frac{\partial G}{\partial \lambda} = 0$  ensures that the q remains a probability distribution. The conditions  $\partial G/\partial q_j = \partial G/\partial \beta = \partial G/\partial \lambda = 0$  can be solved simultaneously to

 $<sup>^1</sup>$  There are standard algorithms in coding theory that perform such mappings between X and Y (Cover & Thomas, 1991). Most such algorithms are not biologically plausible, and it would be very interesting to determine whether suitable encoding algorithms can be implemented by biological hardware.

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$$q_{j} = \frac{e^{-\beta E_{j}}}{\mathcal{Z}}; \quad \mathcal{Z} = \sum_{i=1}^{n} e^{-\beta E_{j}}; \quad E = \frac{\sum_{j=1}^{n} E_{j} e^{-\beta E_{j}}}{\sum_{i=1}^{n} e^{-\beta E_{j}}} = -\frac{\partial \ln \mathcal{Z}}{\partial \beta},$$
 (2.3)

where the normalization factor  $\mathcal{Z}$  is known as the partition function and  $\beta$  is implicitly determined by demanding that the average energy be E. We are simply recovering the commonplace fact of statistical physics that entropy is maximized at fixed average energy by a Boltzmann distribution with an "inverse temperature"  $\beta$  defined by equation 2.3. Standard results about Boltzmann distributions then tell us that the maximum information rate at fixed energy H(E) is a convex function of E, increasing from 0 at  $E_{\min} = \min_j(E_j)$  to a maximum  $H_{\max} = \ln n$  at  $E_{\max} = \sum_{j=1}^n E_j/n$ . (In the language of statistical physics, the "heat capacity" is positive.) Larger energies ( $E > E_{\max}$ ) lower the entropy (see Figure 2).

2.1.2 Exploratory Regime. In the exploratory regime, we maximize the information transmitted per energy cost, so we should extremize

$$\tilde{G} = \frac{H}{E} + \lambda \left( \sum_{j=1}^{n} q_j - 1 \right) = \frac{-\sum_{j=1}^{n} q_j \ln q_j}{\sum_{j=1}^{n} q_j E_j} + \lambda \left( \sum_{j=1}^{n} q_j - 1 \right)$$
(2.4)

with respect to  $\lambda$  and all the  $q_j$ . If G is maximized by some distribution  $\tilde{q}_j$ , there is a corresponding information rate  $\tilde{H}$  and power consumed  $\tilde{E}$ . We have already shown that for fixed  $\tilde{E}$ , the information rate is maximized by the Boltzmann distribution (see equation 2.3). So  $\tilde{q}$  must be Boltzmann for some inverse temperature  $\tilde{\beta}$ . This reduces the multivariable optimization problem of maximizing  $\tilde{G}$  to a single equation: choose q to be Boltzmann as in equation 2.3 and demand that  $\partial \tilde{G}/\partial \beta = 0$ . It is easy to solve this condition in terms of the partition function (see equation 2.3) and  $H = \beta E + \ln \mathcal{Z}$ . Maximizing with respect to  $\beta$  gives the condition  $\ln \mathcal{Z} \frac{\partial^2 \ln \mathcal{Z}}{\partial \beta^2} = 0$ . Solutions that maximize  $\tilde{G}$  satisfy

$$ln \mathcal{Z} = 0 \implies \mathcal{Z} = 1.$$
(2.5)

Thus, information transmission is optimized in the exploratory regime by a Boltzmann distribution with unit partition function. This selects a particular energy  $E^*$  and associated entropy  $H^*$ . Despite the ubiquity of the partition function in statistical physics, this is the only instance, insofar as we are aware, of a clear physical meaning assigned to a particular numerical value of  $\mathcal{Z}$ .

**2.2 Efficient Noisy Transmission.** Now consider the noisy channel. Once again the capacity will be maximized when the symbols of the sequence Y are chosen independently from some q(y) because correlations reduce transmitted information. With this assumption, and the channel crossover probabilities defined in section 2, the channel capacity (see equation 2.1) at a fixed transmission energy becomes

$$C(E) = \max_{q(y); \bar{E} \le E} \left[ -\sum_{j} q_{j} \ln q_{j} + \sum_{jk} q_{j} Q_{k|j} \log P_{j|k} \right], \tag{2.6}$$

where  $P_{j|k} \equiv \Pr\{(Y = y_j | Z = z_k) \text{ is given by }$ 

$$P_{j|k} = \frac{p(y = y_j, z = z_k)}{p(z = z_k)} = \frac{q_j Q_{k|j}}{\sum_i q_j Q_{k|j}}.$$
 (2.7)

The maximization is complicated by the dependency of  $P_{j|k}$  on  $q_j$ . An insight due to Arimoto (1972) and Blahut (1972), which still applies despite the energy constraint, is that equation 2.6 can also be written as the double maximization,

$$C(E) = \max_{q(y), \hat{P}; \bar{E} \le E} \left[ -\sum_{j} q_{j} \ln q_{j} - \hat{H}(Y|Z) \right],$$
 (2.8)

where we define  $\hat{H}(Y|Z) \equiv \sum_j q_j \hat{H}_j \equiv -\sum_{jk} q_j Q_{k|j} \log \hat{P}_{j|k}$ . The advantage of this form is that the capacity can be computed numerically by an iterative algorithm that alternately maximizes with respect to  $q_j$  and  $\hat{P}_{k|j}$  while holding the other variable fixed. Each of these maximizations can be carried out using Lagrange multipliers, as in the previous derivations. The resulting algorithm can be summarized:

- 1. Choose arbitrary nonzero  $q_i^{(0)}$ .
- 2. For t = 0, 1, 2, ... repeat:

(a) 
$$\hat{P}_{j|k}^{(t)} \leftarrow \frac{q_j^{(t)}Q_{k|j}}{\sum_j q_j^{(t)}Q_{k|j}}$$
  
(b)  $q_j^{(t+1)} \leftarrow \frac{e^{-\beta E_j - \hat{H}_j^{(t)}}}{\sum_j e^{-\beta E_j - \hat{H}_j^{(t)}}}$  with  $\beta$  chosen so  $\sum_i q_j^{(t+1)}E_j = E$   
(c) If  $q_j^{(t+1)}$  close to  $q_j^{(t)}$  stop

The correctness of this generalization of the classic Arimoto-Blahut algorithm is discussed in Blahut (1972). In maximizing with respect to q in step 2b,  $\hat{H}(Y|Z)$  and the energy costs play identical roles. Indeed,  $\hat{H}(Y|Z)$  is

essentially the average cost due to information loss in noise, leading to the Boltzmann distribution in step 2b. This algorithm yields the capacity at fixed energy C(E) and the associated distribution  $q_E(y)$ . In the exploratory regime, numerical optimization of C(E)/E gives an optimal energy  $E^*$ , associated capacity  $C^*$ , and distribution  $q_{E^*}(y)$ .

**2.3 Summary.** Given the channel noise and the symbol energies, the capacity function C(E) can be computed. In the noiseless case, it is achieved by a Boltzmann distribution. For a noisy channel, C(E) is computed numerically, and in all cases the distributions produced by the algorithm above achieve metabolically optimal transmission. In the exploratory regime, the rate should be chosen to maximize C(E)/E, which is achieved in the noiseless case when  $\mathcal{Z}$  equals 1. We have not discussed the implementation of the encoding from X into Y, which may be realized by either arithmetic or block coding methods (Cover & Thomas, 1991). How well this mapping can be approximated by biological organisms is a question for investigation.

### 3 Characteristics of the Efficient Code \_\_\_

In this section, we consider some of the properties of energy-efficient codes. First, we show that the optimal code is invariant under certain changes in the symbol energies. Then we illustrate some of the effects of adding noise.

- **3.1 Energy Invariances.** The metabolically efficient distribution on code symbols is invariant under some transformations of the energy model in both the immediate and exploratory regimes. Regardless of whether the energy costs are assigned to the channel inputs  $y_i$  or the channel outputs  $z_j$ , the optimal immediate symbol distributions are independent of a constant shift in the energies ( $E_k \rightarrow E_k + \Delta$ ). In the exploratory regime, the optimal distribution is independent of rescalings of the energies ( $E_k \rightarrow \lambda E_k$ ). This is shown as follows.
- 3.1.1 Immediate Regime. In the immediate regime, we fix the average transmission energy (E) and carry out the Arimoto-Blahut optimization algorithm in section 2.2. First, suppose that symbol energies  $E_j$  have been assigned to the channel inputs. We choose an arbitrary starting distribution  $q_j^{(0)}$  for the channel inputs and iteratively perform steps 2a and 2b of the algorithm to find improved distributions  $q_j^{(t+1)}$ . Step 2a leaves  $q_j^{(t)}$  unchanged. Step 2b, which computes  $q_j^{(t+1)}$ , is manifestly invariant under a constant shift of the input energies  $E_j \rightarrow E_j + \Delta$ , accompanied by a shift of the average transmission energy  $E \rightarrow E + \Delta$ . So the energy-optimal immediate distribution is invariant under a simultaneous constant shift of all the symbol energies and the average energy. Next, suppose that symbol costs

 $U_k$  have been assigned to the channel outputs  $z_k$ . The average energy expended by a channel input  $y_j$  is  $E_j = \sum_k U_k Q_{k|j}$ . Since this relation is linear, a constant shift by  $\Delta$  of the output energies  $U_k$  translates to a constant shift by  $\Delta$  of the input energies  $E_j$ , leaving the optimal immediate distribution invariant.

3.1.2 Exploratory Regime. Suppose the channel inputs have energy  $E_j$  and that C(E) is the channel capacity at fixed transmission energy E. We compute the exploratory regime optimum by setting

$$\frac{\partial (C(E)/E)}{\partial E} = \frac{1}{E} \frac{\partial C(E)}{\partial E} - \frac{C(E)}{E^2} = 0.$$
 (3.1)

It follows from the Arimoto-Blahut algorithm that the optimal input distribution at fixed transmission energy is invariant under a combined rescaling of both the input symbol energies and the average transmission energy  $(E_k \to \lambda \, E_k \text{ and } E \to \lambda \, E)$ . To see this, observe that step 2a of the algorithm does not change the distribution, while the condition in step 2b is solved for the new energies by rescaling  $\beta \to \beta/\lambda$ . Since the capacity is a function of only the distribution of code symbols and not directly of the symbol energies, we conclude that the capacity for the system with rescaled energies,  $C_\lambda$ , satisfies the relation

$$C_{\lambda}(\lambda E) = C(E). \tag{3.2}$$

To find the optimal exploratory distribution with the rescaled energies, we must solve  $\partial (C_{\lambda}(\tilde{E})/\tilde{E})/\partial \tilde{E} = 0$ . Changing variables to  $E = \tilde{E}/\lambda$  and using equation 3.2, we find that

$$\frac{\partial (C_{\lambda}(\tilde{E})/\tilde{E})}{\partial \tilde{E}} = \frac{1}{\lambda^2} \frac{\partial (C_{\lambda}(\lambda E)/E)}{\partial E} = \frac{1}{\lambda^2} \frac{\partial (C(E)/E)}{\partial E} = 0.$$
 (3.3)

Since this equation is proportional to equation 3.1, the optimal exploratory distribution is invariant under a rescaling of the input energies. If we assign costs  $U_k$  to the output symbols, linearity of the relation  $E_j = \sum_k U_k \, Q_{k|j}$  between input and output costs implies that rescaling the output energies rescales the effective input energies and again leaves the exploratory optimum invariant.

**3.2** The Effects of Noise. In general, an energy-efficient code should suppress the use of expensive symbols. However, noise can have a dramatic effect, since conveying information requires the use of reliable symbols. In fact, the noisiness of a cheaper symbol can easily lead to its suppression relative to a more expensive, but reliable, symbol. This sort of effect is particularly important in applications to biological systems and is illustrated in the toy examples that follow.

Consider a noisy channel in which six symbols  $\{y_1, \ldots, y_6\}$  are transmitted as symbols  $\{z_1, \ldots, z_6\}$  with channel cross-over (noise) probabilities  $Q_{k|j} = \Pr\{z = z_k | y = y_j\}$ , as in section 2. Furthermore, let the output symbol  $z_n$  have a transmission energy of  $U_n = n$ . Then the average energy of the channel input symbol is  $E_i = \sum_{n=1}^6 U_n \, Q_{n|i}$ . In the absence of any noise at all,  $Q_{k|j} = \delta_{kj}$  and so  $E_i = U_i$ , and the channel input and channel output distributions for the exploratory regime are both given by:

$$\Pr(y_n) = \Pr(z_n) = \frac{e^{-\beta n}}{\mathcal{Z}}; \quad \mathcal{Z} = \sum_{n=1}^{6} e^{-\beta n} = 1.$$
 (3.4)

In other words, the channel input and output distributions are both exponential, and the weight in the exponential is determined by the condition  $\mathcal{Z} = 1$ . In this case we find  $\beta = 0.685$ .

Next suppose that we have nearest-neighbor noise:

$$Q = \begin{pmatrix} 1 - 2p & 2p & 0 & 0 & 0 & 0 \\ p & 1 - 2p & p & 0 & 0 & 0 \\ 0 & p & 1 - 2p & p & 0 & 0 \\ 0 & 0 & p & 1 - 2p & p & 0 \\ 0 & 0 & 0 & p & 1 - 2p & p \\ 0 & 0 & 0 & 0 & 2p & 1 - 2p \end{pmatrix}.$$
(3.5)

Here  $Q_{k|j}$  is the entry in the jth row and kth columns of the matrix Q. Figure 3 shows the optimal exploratory regime distribution on channel output symbols, for several values of noise parameter p. Notice the marked deviation of the optimal output distribution from a pure exponential as the noise increases. For p=0.25, the least energetic symbol  $y_1$ , with  $E_1=1$ , is suppressed so strongly that it is less likely than symbol  $y_2$ , with  $E_2=2$ . Among the various intricate effects we have observed in the optimal distribution as a function of noise is a phase-transition-like behavior where the probability of a symbol evolves smoothly until the noise reaches some critical value and then drops suddenly to essentially zero. Figure 4 shows such effects for the input distribution to the channel (see equation 3.5).

In statistical physics, phase transitions occur due to trade-offs between energy and entropy. Physical systems at finite temperature try to minimize their energy but maximize their entropy, leading to sharp transitions, such as the melting of ice, at a critical temperature. In our case, information lost to noise decreases the mutual information between the channel input and output, and this reduction in mutual information competes against energy minimization in the optimization. The sharp transitions as a function of noise (see Figure 4) are a result of this trade-off. Since biological signal processing systems are noisy, it is important for applications of our formalism that the noise be carefully measured and included in the model.

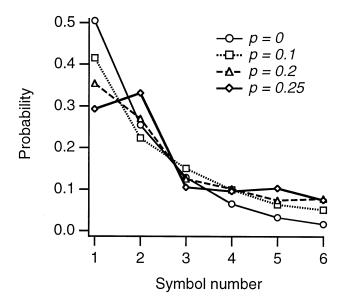


Figure 3: The effects of noise. Probability distribution of channel output symbols as a function of increasing nearest-neighbor noise. The values of p and the associated optimal  $\beta$  displayed here are {p = 0,  $\beta = 0.685$ }, {p = 0.1,  $\beta = 0.420$ }, {p = 0.2,  $\beta = 0.340$ }, and {p = 0.25,  $\beta = 0.317$ }.

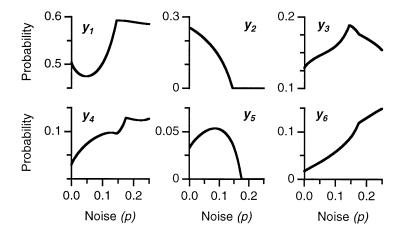


Figure 4: Sharp transitions in symbol probabilities due to noise. Shown here is the probability of channel input symbols as a function of noise. (Top, left to right)  $y_1$ ,  $y_2$ ,  $y_3$ . (Bottom, left to right)  $y_4$ ,  $y_5$ ,  $y_6$ . Notice the different vertical scales in each panel.

### 4 Application to Neural Systems

Our primary motivation in analyzing energy-efficient information transmission is to provide a formalism that can make quantitative predictions about the detailed structure of neural codes. To this end, we must identify circumstances in which the neural code can be thought of as a sequence of discrete symbols with distinct energies. Given such a set of symbols as well as a characterization of their transmission noise and energy cost, we can predict the unique symbol distribution that maximizes information transmitted per unit metabolic energy and compare this against the measured symbol distribution.

The vertebrate retina provides a particularly good example. Its input is a visual image projected by the optics of the eye; its output consists of easily measured action potentials. The optic nerve, which connects the eye with the brain, represents the visual world with many fewer neurons than at any other point in the visual pathway, suggesting that principles of efficient coding may be relevant. In addition, patterns of light with particular behavioral importance—for instance, the image of a tiger—are distributed over many photoreceptor cells, the primary light sensors of the retina. This makes it difficult for any single retinal neuron to evaluate the behavioral significance of an overall image. Therefore, we expect that the value of the signal transmitted by a given optic nerve fiber is closely related to its information content in bits.

Previous studies (Berry et al., 1997; Berry, Warland, & Meister, 2000) have shown that ganglion cells, the output neurons of the retina whose axons form the optic nerve, often transmit visual information to the brain using a discrete set of coding symbols. In these experiments, the retina was stimulated with a wide variety of temporal and spatial patterns of light drawn from a white noise ensemble (Berry et al., 1997). Under these stimulus conditions, ganglion cells responded with discrete bursts of several spikes separated by long intervals of silence. The reproducibility of these firing events was very high: the timing of the first spike jittered by  $\sim 3~{\rm ms}$  from one stimulus trial to the next and the total number of spikes varied by  $\sim 0.5~{\rm spike}$ . This precision implies that each event is highly informative and that events with different numbers of spikes can reliably represent different stimulus patterns. In addition, correlations between successive firing events were very weak, implying that each firing event is an independent coding symbol that carries a discrete visual message.

This suggests that the size of each firing event (i.e., the number of spikes it contains) may be treated as a discrete symbol N in the retinal code. A short duration of silence may also be discretized to a symbol 0. The experimentally measured sequence of retinal ganglion cell events, discretized in this manner, is represented in our model as the output sequence Z. In addition, S is the visual stimulus to the retina, X is the output of the photoreceptors, and Y is an internal retinal variable representing the ideal retinal output

prior to the addition of noise. Repeated presentations of the same stimulus produce a distribution of ganglion cell events with a sharp peak at a certain symbol and a width that we attribute to noise. Interpreting the peak of the distribution as the intended noiseless output *Y*, the distribution of actual ganglion cell outputs yields the channel noise matrix required by our model. Given a measurement or an estimate for the energy consumption by events of different sizes (see below), our framework then predicts a specific optimal distribution of event sizes. Comparison of this distribution against the experimentally measured event distribution is a quantitative check of the relevance of metabolically efficient coding to the retina.

More generally, our methods may be applied in any system where a suitable discretization of the neural code is available, along with a description of noise and costs. The all-or-nothing character of action potentials makes such discretization possible. By choosing an appropriate time bin, a spiking neuron's activity becomes a sequence of integer spike counts. The choice of time bin and independent "code words" will depend on the neuron being studied. The noise can be measured experimentally by repetition of an identical stimulus and observation of the resulting distribution of output symbols.

The symbol energy is more difficult to access experimentally. However, Siesjo (1978) and Laughlin, de Ruyter van Steveninck, and Anderson (1998) have argued that the dominant energy cost for a neuron arises in the pumps that actively transport ions across the cell membrane. If this is true, then the symbol energy can be found by simulating the known ionic currents in a neuron to find the total charge transported during different time periods, as this charge flow must be reversed by active transport in order to maintain equilibrium. Because ionic currents are large during an action potential, the symbol energy is likely to be given by a baseline metabolic cost plus an additional increment per spike,  $E_N = 1 + bN$ , where b is the ratio of spiking cost to baseline cost during the time bin. The baseline cost has components due to leak currents, synaptic currents, and other cellular metabolism. Estimates of b vary and depend on the neuron in question. While a variety of measurements indicate that electrical activity accounts for roughly half of the brain's total metabolism (Siesjo, 1978), the parameter b may still be small. In any case, since cellular metabolism is difficult to estimate and because it is unclear in the present context whether presynaptic and postsynaptic costs should be bundled into the expense of producing a spike, b can be treated as a free parameter for each neuron and varied to find the energy-efficient code that best agrees with the neuron's distribution of coding symbols.

Direct determination of metabolic activity is possible for an entire tissue by measurements of oxygen consumption or heat production. Furthermore, the metabolic activity of a single neuron could be obtained by measuring the uptake of a radioactively labeled metabolic precursor, such as glucose, during stimulation of the neuron at different firing rates. Such measurements could fix or place bounds on the possible values of *b*.

**4.1 Summary.** We have outlined how the formalism developed in this article can be applied to real neurons, with particular emphasis on retinal ganglion cells. Discrete output symbols may be defined by counting the number of spikes produced within a fixed time window. The noise in each symbol can be experimentally measured, and the energy cost can be estimated. Finally, the optimal distribution of spike counts in a symbol can be computed using our methods and compared to the actual distribution used by the neuron. Such a test would determine whether the metabolic cost of information transmission is an important constraint in the structure of a neural code.

#### 5 Discussion

We have described energy-efficient codes in two different regimes: an immediate regime, where a system's rate of information transmission is set by external constraints, and an exploratory regime, where the total amount of information transmission is set by external constraints. The optimal codes in these cases are closely related, both following a Boltzmann distribution in the symbol energies,  $p_j \sim e^{-\beta E_j}$ , when there is no noise. In the immediate regime, the inverse temperature,  $\beta$ , is set to yield the imposed information rate, while in the exploratory regime,  $\beta$  is set to make the partition function,  $\mathcal{Z}$ , equal to one. With the addition of noise, the optimal code must be obtained numerically, but can always be found using a straightforward iterative scheme.

In delineating the immediate and exploratory regimes, we do not expect that all of an organism's behavior can be neatly assigned to one or the other category. Instead, we propose here that they apply to some behaviors. We have argued for an immediate regime in which the transmission rate is set by the need to respond rapidly to environmental pressures. However, there will certainly also be situations where the rate is determined instead by complex interactions involving the internal needs and constraints of the organism.

There are also subtleties in identifying regimes of behavior that are exploratory. We have described an idealized situtation where an organism acquires a certain amount of sensory information before executing a single behavior. More realistically, the organism simultaneously acquires sensory information relevant to many possible behaviors, and the interplay between sensation and behavior is ongoing. This can be analyzed within our framework by determining the different amounts of optimal information  $I^*$  associated with each behavior and then requiring that the total amount of data be gathered simultaneously. The exploratory regime optimization continues to determine the total rate at which the information should be gathered. The essential point is that in this regime, the organism's behavior is open-ended: it has sufficient time to choose a rate of sensory information acquisition that achieves energy efficiency, while still being able to acquire enough information to make a "good" behavioral decision among the available choices.

We have described how our formalism can be applied to a biological system, like the retina. Our methods should also be useful in the analysis of low-power engineered systems, such as mobile telephones and laptop computers, which use discrete, independent coding symbols. In this case, the engineer controls the particular choice of coding symbols, as well as the design of the encoding algorithm and the transmission channel. The energy and noise characteristics of the channel can therefore be precisely determined as inputs to our theoretical analysis. Perhaps such an exercise will help in designing low-power devices that can perform for longer times before running down their batteries.

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